FCPX: 2.2 IMPORTING MEDIA

In order to begin uploading media, an Event must be created. To learn how to create a new Event, see 2.1 CREATING A PROJECT. In this tutorial, you will learn several ways to import media into your Library.

1. **Import Into Event**

   When an Event is empty, you will see an arrow facing down with “Import Media” under it in the middle of the browser.

   Click on this to open the Import window.

   If your Event folder is not empty, right click and select “Import Media…”

2. **Menu Bar**

   Import media by selecting on the Event you want to import to, and go to File > Import > Media…

3. **Keyboard Shortcut**

   The keyboard shortcut for the Import window is Command + I on a Mac.

4. **Import Icon**

   You can also import media by clicking on the Import Icon, the first icon in the toolbar across the middle of the interface.

5. **Drag and Drop**

   Lastly, you can drag and drop media from your Finder window into your Library browser.

Use any of these methods to open the Import window where you can browse your computer, external drives, and devices to import video, audio, images, and more. Keep in mind that the media will be imported to the Event that is selected.